



Rules: Three Hole Platform :: by WasherPlayers.net

Playing Area

- Two Washers platforms should be placed on a flat surface, with the front edges 10 feet apart.
- The pitching areas are located on either side of the box, with the foul line being the line parallel to the front edge of the platform.
- A player may toss from anywhere behind the front of the platform from which they are throwing, but all turns should be taken from the same side of the platform as the first toss.

Playing Equipment

- Platform sizes vary by store and individual builder. In general, boards are approx. 4' long and 1' to 2' wide.
- Holes should be 4"; spacing varies by store and individual builder.
- Each team should have a set of 3 washers, for a total of 6.
- Teams should use different colored washers.
- Washer's outer diameter should be 2.5", with an inside hole of 1".

Scoring

5 points - Washer is tossed into the furthest hole.

3 points - Washer is tossed into the middle hole.

1 point - Washer is tossed into the nearest hole.

0 points - A washer bounces onto the platform. A washer that comes to rest on the playing surface. A washer that is on the edge of a hole, but does not fall in.

*A thrown washer from either player can knock washers on the board in a hole. Appropriate points should be rewarded.

*A washer that bounces onto the board should be removed before the next toss tosses.

*Scoring is done by cancellation. After each round, the difference between both teams' scores is the score given to the highest scoring team. If both teams score the same amount, no team will receive any points.

